4

CLAIMS

- 1. A game of chance comprising:
- 2 (a) a table having number indicia for placing bets thereupon,
 - (b) a number selector which when actuated for a game, produces a randomly selected number, the number being determinative of the game's winning indicia, and
- 6 (c) a display associated with the table, for displaying the selected number, the display being clearly viewable by all the players at the table.
- The game according to claim 1 wherein the number selector comprises a
 ball selector which, when actuated, randomly singulates one of a plurality of numbered, agitated balls contained within a chamber, the number on the
 singulated ball being the selected number.
- 3. The game according to claim 2 wherein the chamber contains thirtyeight balls, each ball marked with a different number, the numbers ranging from one to thirty-eight, inclusive.
- 4. The game according to claim 2 wherein each ball selected is blown to the top of the chamber and into a singulating chute communicating with the chamber.
 - 5. The game according to claim 2 wherein the display comprises:

- 2 (a) a structure affixed to the table and disposed, in part, above the number selector,
- 4 (b) a camera affixed to the structure proximate the singulated ball for viewing the number on the ball, and
- and observers of the game the camera's view of the singulated ball.
- 6. The game according to claim 1 wherein the table's number indicia
 resembles the indicia of a conventional roulette table, and wherein indicia
 numbers thirty-seven and thirty-eight are used in place of the conventional
 indicia numbers zero and double zero.
 - 7. The game according to claim 1 wherein the number selector comprises:
- 2 (a) a numerical processor proximate the table,
- (b) software installed in the processor for selecting a number at random,when actuated, and
- (c) a display communicating with the processor for displaying the selected number, the display being clearly viewable by all the players at the table.
- 8. The game according to claim 7 wherein the random number is selected from a range of one to thirty-eight, inclusive.
 - 9. The game according to claim 7 further comprising a CRT
- 2 communicating with the processor by which a dealer controls the software.

2

- 10. The game according to claim 7 further comprising a remote control communicating with the processor for activating the software for selecting a random number.
 - 11. The game according to claim 10 wherein the random number is selected from a range of one to thirty-eight, inclusive.
 - 12. The game according to claim 1 wherein the number selector comprises:
- 2 (a) a deck of numbered cards,
 - (b) a shuffler for arranging the cards in a random sequence, and
- 4 (c) a structure for assisting a dealer in singulating one numbered card from the shuffled deck.
- 13. The game according to claim 12 wherein the display comprises the singulated card disposed to allow all players at the table to view the number on the card.